## Tallwave

# Using consumer insights to craft a future state vision & accelerate revenue growth

A case study

## The challenge

The world's largest credit card company approached us to help them set a vision and strategy for their burgeoning travel business. Given their brand and scale, they were able to launch and grow a multi-billion dollar business organically and were looking to triple their revenues over the next five years.

Their success was also their challenge. Because their growth came organically, they hadn't stopped to set a strategic path for the next phase of growth – a decision that was going to set the course for their M&A strategy, product/technology roadmap and partnership strategy.

So, they needed a partner who could help them explore and understand the existing travel ecosystem and rising trends; define the who, what, and how of their future travel state; ideate and brainstorm customer experience solutions; and drive stakeholder alignment on a high-level mission for their 2.0 strategy.

## The approach

We only had one opportunity – 16 hours over the course of two days to be exact – to help 12 different Senior Executives from different business divisions across the company settle on a future vision and go-forward plan for the travel brand, so our approach had to be time efficient, unifying, and, above all else, effective.

Simultaneously, we needed to extract answers and drive agreeance on eight big business questions essential to solidifying a go-forward plan:

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What were we truly solving for and why?



What did it mean for them to be in the travel business? Who would be the target audience? 03

What role would travel play for the larger brand and business? What were the table stakes? The benefits? How could travel be a brand equity driver? A profit center? A cost center?

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Given those answers, how would success for the travel brand be defined? What would it mean to win?



What was fair game and in scope for the travel brand – did dining and on-location experiences count? 06

What role did innovation play in this planning, if any?



Did they want to follow suit – follow what other brands were doing – or did they have the appetite to disrupt and win through differentiated services and offerings?



How did they envision the platform working? Would it be easy to plug partners in and upgrade communications and engagements with card members using the services? In order to pull it off, we broke the project up into three phases



#### Phase 1: set a foundation

When working with cross-functional leaders – from Managing Directors to the President – who each bring their own unique experiences, knowledge, and opinions to the table, it's essential to lay a foundation that can serve as the starting point.

We started the two day workshop – hour one – by first presenting the most important travel themes and trends uncovered during our research. The travel journey is very complex, with hundreds of touchpoints, and customer expectations. On top of that, needs are always evolving. Before building the future, it was crucial to understand how traveler confidence is built (through price, quality, and accessibility), what accelerates time to value realization (a cohesive, one-stop-shop experience rather than a disjointed one), and what increases customer engagement (ease-of-use with a centralized place to make decisions for every phase of the journey).



Photo credit: Skift.com

Mapping what matters most to consumers in the travel technology ecosystem.



Common themes among current travelers provide a lens into the future. Travel is more accessible than ever before – which means expectations for travel experiences are higher. In order for our workshop stakeholders to envision their travel brand of the future, they needed to know what mattered most to existing customers:



Rich experiences that were new, novel, innovated, integrated, or exclusive



Personalization of experiences to ensure they were customized to the individual



Simple experiences that removed friction from any part of the journey

Immediacy of continuous, incremental, or short-term benefits





Purpose behind travel that fueled feelings of passion and giving back for the greater good

Human connection that offered feelings of belonging, community, or peer-topeer interaction

Emerging consumer behaviors, norms, and values were also transforming not only how customers defined travel, but how they wanted to see the world. And in turn, was informing business strategies to emotionally target core customers or personas. Aligning with the travel themes, traveler trends were also soaked in purpose, personalization and deeper meaning. Marketplace leaders crafted and curated travel opportunities to road scholars, modern pilgrims, voluntourists, or bucket listers; or changed their messaging and packages to specifically attract eco-conscious carbon offsetters, digital nomads, self-care mavens, spontaneous jetsetters, or point hackers, or local lovers. Knowing who consumers were and what they cared for would help identify unique services and offerings for the up-leveled travel brand.

#### Phase 2: craft a plan forward

To start making decisions for the future of the travel brand, the stakeholders needed to understand the marketplace and identify which category – or categories – the company could play best in.

Prior to the workshop, we built a travel innovation quadrant grid that synthesized all the big players, from traditional travel incumbents to disrupting upstarts, into four buckets: Platform or Capabilities Innovators, Product/Service Innovators, Merchandising Innovators, and Curation Innovators; and then reviewed big players who fell within each, including WeChat, Google Travel, AutoCamp, and AirBnB. This mental model of the quadrants led the highest-stakes discovery session.

Using a Mad Libs format, we explored what it would mean for the company and its travel brand to play in the individual quadrants. We broke the stakeholders up into small groups. Each group was tasked with choosing a quadrant (or quadrants) that they believed the company should pursue. Then, they had to create an argument that explained how the company's core brand strengths aligned with the quadrant, and outline opportunities and implications that were available within that space.

Travel Innovator Landscape	Amazon Google Travel
PLATFORM (OR CAPABILITIES )INNOVATOR • Innovate on tech • Enabling capabilities and on opening up access	Booking.com Expedia
Build products, infrastructure and systems that enable free-flowing and open commerce (Revenue example: volume based transactional)	We Chat Or He
MARKETPLACE INNOVATORS  Innovate on superior products and services for a market or group of users; focus less on individual customization. Unit economics business models (Revenue example: unit economics)	Hotel Tonight Afar Rick Steve's Europe CURATION INNOVATOR Travel 2 Change
MERCHANDISING INNOVATOR  Innovate on how well they can aggregate, leverage and monetize partnerships,	Air bnb
as well as how well they match customer demand to partnership based supply (Revenue example: subscription)	Peek = CX Loyalty U V Allegiant PackPoint
Innovate on how well they can aggregate, leverage and monetize partnerships, as well as how well they match customer demand to partnership based supply (Revenue example: subscription)	Hyatt HG Marriott Bonvoy
Taliwave	Southwest Trip It Guest Board

This mental model mapped the four main quadrants within the travel innovator landscape and pinpointed brands that aligned with each.

For this to be successful, all groups needed to follow a very specific process, so we had them formulate their thoughts by filling out the following statement:

"The company would excel in quadrant				
because it leve	rages		, targets	
	with		. Winning	
means		with partners	5	
	and	¢(	6	

When all groups had finished their "Mad Lib," each had to present it and explain their thinking to the larger group. We then galvanized all stakeholders and facilitated a discussion to ultimately identify and drive alignment on which quadrant/s their future efforts should focus.

In the end, all stakeholders agreed to plan, develop, and implement strategies targeted towards quadrant four, with an eye on moving in the direction of quadrant two.

But don't forget - the clock was ticking. Could we get everything accomplished and a roadmap outlined before the seventeenth hour?

Spoiler: Of course.

#### Phase 3: break the innovative ice

We don't believe brainstorming for innovation naturally manifests in a fluorescent lit room, sitting in computer chairs while blankly staring at a whiteboard (or piece of paper or computer screen... or eachother). So, with the quadrant goals now in mind, we hosted our own travel trends version of Cards Against Humanity to brainstorm for innovation in an open and creative way.

Keeping with the game theme, prior to the workshop, we created two sets of cards: One discussed consumer behaviors and trends we had previously outlined; while the other presented emerging technologies that could be leveraged by the travel space.

We assigned the stakeholders to breakout groups and gave each group two decks of cards – one that contained consumer trends, and the other that represented emerging technologies. Without looking at the cards, the groups selected one from each deck and were instructed to brainstorm ways in which they could combine the card's trends and technologies to develop new features or benefits for the future stage of the travel brand program. So, for example, if the breakout group pulled the "Spiritual Travel" card from the consumer trends decks along with the "Virtual Reality" card from the technology deck, they had to suggest ways the two could be paired to deliver unique experiences with the quadrant goals in mind. The process was repeated again and again for as long as time permitted.



#### **Travel trend cards**

These cards were custom designed with consumer and technology trends and used to encourage innovative brainstorming during the client session.

Bucket Listers

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Brick & moreations Physical locations

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real location; ex experiences

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Carbon Offseters

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AR-based experiences

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Online peer-to-peer marketplaces

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Modern Vagabonds

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nices.

Once we completed the brainstorming session, we further defined the groups favorite ideas from the card exercise using a dashboard template.

IDEA DASHBOARD	TALLWAV	E
IDEA NAME		
WRITE A DESCRIPTION OF YOUR IDEA	ATTRIBUTES OF THE EXPERIENCE What makes this a great idea? How is it intuitive, delightful, novel, etc.?	
USER NEED(S) IT FULFILLS	WHAT QUADRANT DOES YOUR IDEA FALL IN?	
SKETCH THE EXPERIENCE Visualize your idea. What are the main components? e.g. Steps of the customer expe	rience.	
		This idea dashboard worksheet helped all workshop stakeholders recap and further define potential customer experiences that were suggested during the brainstorm session.

It's not always easy to think outside limitations and envision what could be. With alignment around the travel brand's goals within the innovation landscape (reminder: Quadrant four with an eye towards quadrant two), this fast-paced, judgement free environment helped us empower all stakeholders to not only think with their analytical left-brain, but empower right-brain creativity, as well. After all, product differentiation doesn't just manifest from price and convenience. It also demands that brands deliver unique, novel, and seamless experiences for both employees and customers, too.

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## The result

With key decisions made and stakeholder alignment in place, the overarching roadmap was put in place. We knew what current consumer needs were and could predict future travel behaviors and opportunities. Even more, with all eyes on the same prize – of playing in quadrant four with an eye towards quadrant two – we were able to redefine the brand's future and necessary investment strategies, partnership strategies, capabilities development and acquisition plans, and hiring and organizational needs. We identified problems with the existing travel platform and defined the desired travel state; established 10 guiding principles to drive development and innovation; and pinpointed core consumer groups to design for; outlined scalable upgrades to products, experiences and services that needed to be made. Ultimately, our work helped the world's largest credit card company define financial goals associated with shareholders, platform costs, and leveraging the scale of the company to secure merchant funded offers and value-priced inventory and experiences for customers; pinpoint challenges with existing partners that no longer aligned with the new vision and needs; and hash out operational challenges that would need to be addressed.

#### FROM OUR CLIENT

"Just a quick note to pass on my sincere thanks to you and your team for running an amazing project. [It] far exceeded my expectations. I appreciate the energy, passion and dedication the entire Tallwave team has demonstrated. I am looking forward to seeing the internal reaction to the Vision 2020. Please pass on my sincere thanks to the entire team for a job well-done!"